v17	Sunday May 26	Monday May 27	Tuesday May 28		Wednesday May 29		Thursday May 30		Friday May 31			
5/27/2013		Interdiciplinarity Methodologies		PLE Informal Learning		Learning Analytics Games		Games Learning Analytics		Mobile Learning Dissemination		
08:45-09:00		Welcome Session Katherine Maillet and Denis Gillet 08:45-09:15	Get up game Dennis Bücker		Get up game Dennis Bücker		Get up game Dennis Bücker		Ge tup game Dennis Bücker			
09:00-10:00	Excursion	Pecha-Kucha, Maren Scheffel 9:15-10:15 Intro Get up game, Dennis Bücker 10:15-10:30	Personal Learning in the Cloud Dejan Kovachev and Ralf Klamma		A short Methodology for Serious Games research Igor Mayer		learning Analytics Erik Duval and Joris Klerkx		The millionaires' workshop Alan Fletcher			
10:00-11:30		The Grand Challenges in TEL research and development Fridolin Wild 10:30-11:10  Intro to the millionaires' workshop Alan Fletcher 11:10-11:30	theory of learning bottom-up		Calc a little, learn a lot: Learning Analytics in R Fridolin Wild	Spacification: How to design and construct spaces that can enhance artistic experiences Ambjörn Naeve and Carl Smith	InstaTech Contextual learning or meaningful game- playing? Ruthi Aladjem and Vanessa Camilleri	Tanja Kohn	Prezify your PowerPoint Presentation Ana Torres, Nuno Bordalo Pacheco, Cristina Novo and João Galego	How do you feel? Sampling of experiences within a mobile field trip support system Bernardo Tabuenca and Dirk Börner	Augmented Reality Sauli Kiviranta	
11:45-13:15		Show me your PhD and I'll show you mine: Presenting and Sharing Research Mikhail Fominykh			Methologies for data collection of dynamic webpage content Pernilla Josefsson	Workshop on LearningGame Design Sebastian Kelle and Carolina Islas Sedano	TeamUp Team challenge Igor Mayer	Why is free software important in education? Edmund Laugasson	Ground-breaking fresh ideas IJTEL journal Fridolin Wild and Ambjorn Naeve	E-safety and ethical challenges in real life and TEL Birgy Lorenz	Interdiscplinarity Achieved through Blogs Development Nikleia Eteokleous and Efi Nisiforou	
13:15-14:45		Lunch Lunch		nch	Lunch		Lunch		Lunch			
14:45-16:15		Challenges and fascination of being an interdisciplinary researcher in the area of TEL Skevi Demetriou and Maria Solomou	Prototyping Mobile Apps for Informal Learning Michael Derntl, Milos Kravcik, Petru Nicolaescu and Ralf Klamma	Knowledge modeling from activity traces Ben-Manson Toussaint, Ricardo Kawase, Antigoni Parmaxi and Vanda Luengo			Augmented Reality for Learning: Opportunities and Challenges Victor Alvarez and Sebastian Kelle	proper information visualisation!	Basics of Paper Writing and Publishing in TEL (Part 2) Michael Derntl, Milos Kravcik and Ralf Klamma	Building digital contents for Mobile Ana Torres, Nuno Bordalo Pacheco, Cristina Novo and João Galego	Interdiscplinarity Achieved through Blogs Development Nikleia Eteokleous and Efi Nisiforou	
16:30-18:00		Basics of Paper Writing and Publishing in TEL (Part 1) Michael Derntl, Milos Kravcik and Ralf Klamma	Meet you in the elevator! Pitching yourself and your research Maren Scheffel and Dirk Börner	PLE Create your research gate Inês Messias and Ana Loureiro	Social	Social Activity		Crowdsourcing 101 Ricardo Kawase, Bernardo Pereira Nunes and Sebastian Kelle	Closing Ceremony Katherine Maillet			
18:00-19:00		PhD Fishbowl Inês Teixeira de Sousa Messias and Ana Loureiro	Speed Mentoring Inês Teixeira de Sousa Messias and Ana Loureiro					r PhD nd Antigoni Parmaxi				
20:00-21:30	Dinner	Dinner	Dinner		Official Dinner		Dinner					
21:30-22:00	Wecome Party		Group Therapy Denis Gillet				Group Therapy					
Lectures Workshops Methodologies Reflection Official events Community building Student-led activities												